

Kerberos

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Challenge: How to prove identity...

- ▶ over the network,
- ▶ bidirectionally,
- ▶ using shared secrets (passwords),
- ▶ when the link is not secure,
- ▶ without divulging your passwords,
- ▶ in an environment with dozens of servers and hundreds of clients (or more)?
- ▶ The answer is, perhaps unsurprisingly, Kerberos.

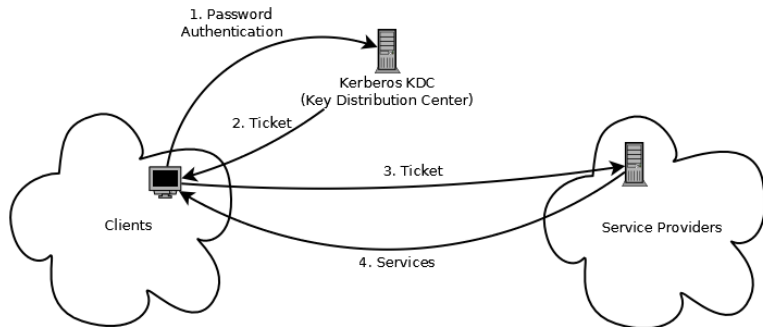
Kerberos Properties

- ▶ Provides mutual (bidirectional) authentication
- ▶ Uses shared secrets
- ▶ Secure even over insecure links (no replay or eavesdropping)
- ▶ Provides an authentication infrastructure (single sign-on)
- ▶ Requires a trusted third party
- ▶ Requires time synchronization
- ▶ Classified as a munition until about 10 years ago

Kerberos Infrastructure (Simplified)

- ▶ The goal: use a central server to authenticate a client to various services
- ▶ Introducing a new credential: the ticket
- ▶ Use password to authenticate to a central server - receive ticket
- ▶ Use tickets to authenticate to service providers
- ▶ Never use shared secret to authenticate to services
- ▶ Only the intended service can read the ticket

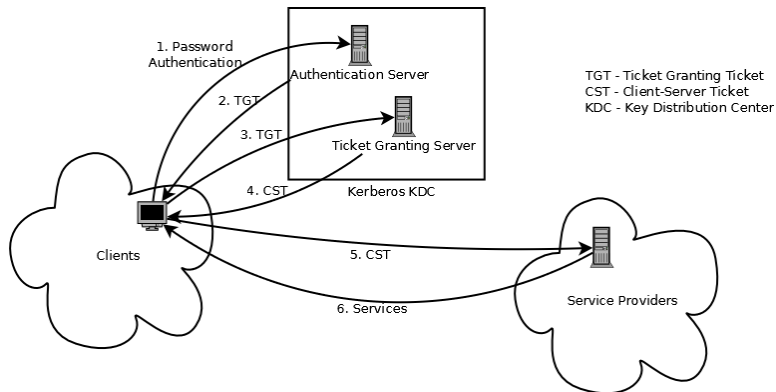
Kerberos Infrastructure (Simplified)



Tickets

- ▶ Used to delegate authentication from the KDC to the client/server pair
- ▶ Tickets for services expire quickly, one ticket at a time per client per service
- ▶ To prevent having to enter a password constantly, the architecture is somewhat more nuanced
 - ▶ The KDC has two parts: Authentication Server (AS) and Ticket Granting Server (TGS)
 - ▶ Ticket Granting is treated as just another service, requiring a ticket to be accessed
 - ▶ The AS grants and the TGS accepts a Ticket Granting Ticket (TGT), which takes a long time to expire
 - ▶ The TGS grants and all other servers accept client-server tickets.

Kerberos Infrastructure (Revised)



Authentication Mechanism for Kerberos: Basis

- ▶ Kerberos's cryptographic authentication mechanism is based on the symmetric Needham-Schroeder protocol
- ▶ Needham-Schroeder protocol uses shared keys (between clients and a third party) to negotiate a session key (between the clients)
- ▶ NS is insecure, but Kerberos fixes this with timestamps

Needham-Schroeder Protocol

A: Alice

B: Bob

S: Trusted third party / server

Known keys: K_{AS}, K_{BS} ; Nonces: N_A, N_B . New key: K_{AB} .

$A \rightarrow S : A, B, N_A$

$S \rightarrow A : \{N_A, K_{AB}, B, \{K_{AB}, A\}_{K_{BS}}\}_{K_{AS}}$

$A \rightarrow B : \{K_{AB}, A\}_{K_{BS}}$

$B \rightarrow A : \{N_B\}_{K_{AB}}$

$A \rightarrow B : \{N_B - 1\}_{K_{AB}}$

Needham-Schroeder is Vulnerable

- ▶ No way to recover if K_{AB} is compromised
- ▶ Need a way to ensure that keys are fresh
- ▶ Kerberos uses timestamps

Using Needham-Schroeder to get a TGT (simplified)

A: User

TGS: Kerberos Ticket Granting Server

AS: Kerberos Authentication Server

AS knows K_{AS} (generated from A's password), K_{TGS} (TGS secret key), K_{SK} (a session key for A and TGS)

$A \rightarrow S : A, B, N_A$

$S \rightarrow A : \{N_A, K_{SK}, B, \{\mathbf{K}_{SK}, \mathbf{A}, \mathbf{validtime}\}_{K_{TGS}}\}_{K_{AS}}$

Where do the secret keys come from?

- ▶ The protocol involves shared keys between users and servers
- ▶ These come from the user's password hashes
 - ▶ AS uses a known method to generate a key from the client user's password
 - ▶ AS uses this key to encrypt messages to the client
 - ▶ Client tries the same method with the password, uses the resulting key to decrypt
 - ▶ Password never sent across the network

Kerberos Deployment

- ▶ Kerberos is used in infrastructures such as Microsoft Active Directory
- ▶ More complicated deployments than described above are possible
- ▶ Each KDC designates a *realm* (Correspond to AD domains)
- ▶ Cross-realm authentication is possible if the KDCs share a key
- ▶ Generally a central time server is required
- ▶ Security of the Kerberos protocol depends upon security of the time server
- ▶ No administration (e.g. password setting or changing) protocol specified

References

- ▶ Bill Bryant and Theodore Ts'o. "Designing an Authentication System: a Dialogue in Four Scenes".
<http://www.mit.edu/kerberos/dialogue.html>
- ▶ Ross Anderson and Roger Needham. "Programming Satan's Computer".
- ▶ IETF RFC 4120. "The Kerberos Network Authentication Service (V5)" <http://tools.ietf.org/html/rfc4120>